

CLASS AND LEVEL

BACKGROUND

KISARTA

RACE

ALIGNMENT

PLAYER NAME

CHARACTER NAME

EXPERIENCE POINTS

INSPIRATION

SOUL POINTS

PASSIVE WISDOM (PERCEPTION)

ARCHAIC TOLERANCE

ATTUNEMENT

PROFICIENCY BONUS

AC

INITIATIVE

SPEED

STRENGTH

HIT POINTS

HIT DICE

DEATH SAVES

Maximum Temporary Current

Successes

Failures

DEXTERITY

NAME ATK BONUS DAMAGE TYPE

PERSONALITY TRAITS

CONSTITUTION

IDEALS

BONDS

INTELLIGENCE

FLAWS

WISDOM

EQUIPMENT

MEMORIES/STORIES

TRINKETS

AP

AH

AS

AC

CHARISMA

SAVING THROWS

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

SKILLS

- Acrobatics (Dex)
- Animal Handling (Wis)
- Arcana (Int)
- Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Survival (Wis)

AGE

HEIGHT

WEIGHT

KISARTA

CHARACTER NAME

EYES

SKIN

HAIR

FEATURES AND TRAITS

BACKSTORY

ALLIES AND ORGANIZATIONS

APPEARANCE

PROFIENCIES AND LANGUAGES

KISARTA

CHARACTER NAME

GOALS

Story Goal

Aim

Reward

Individual Goal

Aim

Reward

Party Goal

Aim

Reward

ADDITIONAL GOALS

DAMNATION

DC

CRUCIBLE OF THE DAMNED

DC

HOWLING FOREST

DC

NAMELESS ABYSS

DC

OCEAN OF THE SOULS

DC

PIT OF ETERNITY

DC

RADIANT CITADEL

DC

WHISPERING DESERT

MADNESS

1-20 %

21-30 %

31-40 %

41-50 %

51-60 %

61-70 %

71-80 %

81-90 %

91-95 %

96-00 %

KISARTA

SPELLCASTING
ABILITY

SPELL
SAVE DC

SPELL ATTACK
BONUS

0

CANTRIPS

3

6

1

4

7

2

5

8

9